Encounter Builder Patch Notes

V2.8

## Patch Notes 2.8:

### Additions

* Added Guildmasters’ Guide to Ravnica creatures to the library finally
* Added Guildmasters’ Guide to Ravnica magic items too
* Added Matthew Colville’s Strongholds and Followers creatures to the enemy library
* Added form to add creatures to the Enemy Library
* Added shading on the encounter builders to indicate if a creature is not from a published D&D book
* Added launch window formatting
* Made it so that dead enemies are not added to the initiative list

### Changes

* Made formula bar present by default
* Moved the player manager tab to be the leftmost tab
* Increased column widths of the encounter library browser

### Bug Fixes

* Fixed bug on early versions of excel that were lacking the “IFNA” function and replaced with “IFERROR.”
* Fixed issue where deleting encounters using the encounter browser wouldn’t refresh the list box.
* (Hopefully) fixed issue where list boxes wouldn’t function correctly of apple computers.
* Fixed “Guildmaster’s Guide to Ravnica” typo